

# Module specification

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Module code	EDS515
Module title	Creativity, Technology and Learning
Level	5
Credit value	20
Faculty	SLS
HECoS Code	100454
Cost Code	GACC

# Programmes in which module to be offered

Certificate in Education (PcET)	Core module	

## Breakdown of module hours

Scheduled learning and teaching hours	30hrs
Placement tutor support	0hrs
Supervised learning e.g. practical classes, workshops	0 hrs
Project supervision (level 6 projects and dissertation modules only)	NA hrs
Total contact hours	30hrs
Placement / work-based learning	0 hrs
Guided independent study	170hrs
Module duration (total hours)	200 hrs

For office use only	
Initial approval date	3 <sup>rd</sup> August 2021
With effect from date	Sept 21
Date and details of	
revision	
Version number	1



#### Module aims

The module aims to develop learner's critical understanding of new and emerging methods of education theory, technology and creative pedagogy to support students in their setting. Students will be expected to research these methods and deliver within their practice. Evidence and recommendations of this practice will be presented via the format of an academic presentation and viva.

#### Module Learning Outcomes - at the end of this module, students will be able to:

1	Discuss relevant research and literature related to creativity, technology and innovation in learning, teaching and/or assessment.
2	Discuss the paradigm shift of the classroom in relation to the teacher and learner in the learning environment.
3	Produce an academic poster that demonstrates links between innovation and professional practice.
4	Analyse the use of innovative approaches in the learning setting to support an inclusive learning environment.

#### **Assessment**

**Indicative Assessment Tasks:** 

**Assessment One:** Students will research and critique the changing pedagogy of the classroom in relation to relevant literature on creative, technological and innovative approaches in the classroom.

Students will create and deliver an academic poster to their peers. Using research and feedback from the implementation of this innovative approach, students will present to their peers and discuss recommendations for other professionals.

(3000 words approximately)

Assessment number	Learning Outcomes to be met	Type of assessment	Weighting (%)
1	1-4	Poster Presentation	pass/refer

# **Derogations**

N/A



# **Learning and Teaching Strategies**

The module is taught through a combination of lectures and workshops. An active and inclusive approach is used to engage learners in the topics and will involve individual, group work and flipped learning experiences aligned to the university's Active Learning Framework (ALF), The approach offers students a flexible and adaptive learning experience that can accommodate a range of options that includes both on campus learning and remote learning where appropriate.

The Moodle VLE and other on-line materials and resources will be available to support learning. ALF offers a balance between the classroom elements and digitally enabled activity incorporating flexible and accessible resources and flexible and accessible feedback to support learning.

# **Syllabus Outline**

- Introduction to creative, innovative and technological methods to support inclusive learning.
- Divergent and convergent thinking in the classroom.
- ALF Framework to support and aid with academic development.
- Synchronous and asynchronous learning.
- Research skills
- Changing paradigms of the classroom.
- Presentation skills for an academic viva.

# Indicative Bibliography:

#### **Essential Reads**

Illeris, K. (2017), *How we learn: Learning and non-learning in school and beyond.* 2<sup>nd</sup> Ed. London: Routledge.

#### Other indicative reading

Robinson, K. (2001), *Out Of Our Minds: Learning To Be Creative*. West Sussex: Capstone Publishing Ltd.

Selwyn, N. (2017), *Education and Technology: Key Issues and Debates.* 2<sup>nd</sup> Ed. London: Bloomsbury Academic.

# Employability skills – the Glyndŵr Graduate

Each module and programme is designed to cover core Glyndwr Graduate Attributes with the aim that each Graduate will leave Glyndwr having achieved key employability skills as part of their study. The following attributes will be covered within this module either through the content or as part of the assessment. The programme is designed to cover all attributes and each module may cover different areas.

#### **Core Attributes**

Engaged Enterprising



Creative Ethical

## **Key Attitudes**

Commitment Curiosity Resilience Confidence Adaptability

## **Practical Skillsets**

Digital Fluency
Organisation
Leadership and Team working
Critical Thinking
Emotional Intelligence
Communication